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Introduction and Materials List	
Playing Board (reproducible template)	
Game 1: Number Match	
Game 2: Neighbors	
Game 3: Five-in-a-Row	
Game 4: Four-in-a-Row	
Game 5: Build a Number Line	
Game 6: "Egg"-xactly Right	
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Coins-in-a-Row

Number of Players: 2–3

Skills

- logical thinking
- · counting to a specific number

Materials

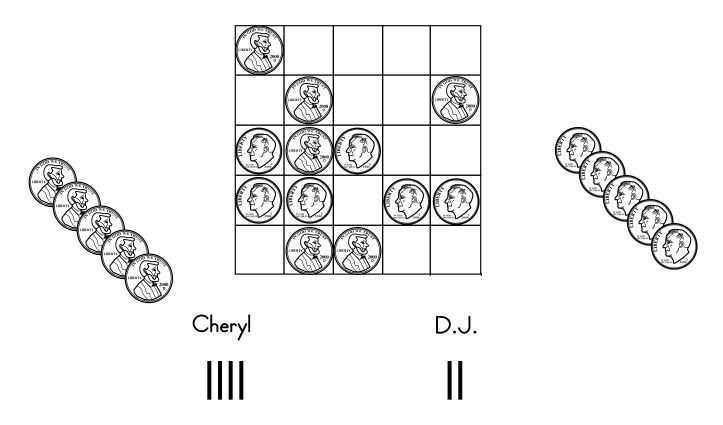
- playing board (page 4) or 1" graph paper (with a specific number of squares sectioned off 5 x 5, 6 x 6, 8 x 8, etc.)
- pennies, nickels, and dimes for each player (different set of coins for each player)

Object of the Game

• to be the first player to have three (or some other specified number) of coins in a row (horizontally, vertically, or diagonally)

Directions

- Taking turns, each player places one of his or her coins on the playing board. Each
 player wants to end up with three of his or her coins in a row and at the same time
 "block" the other player(s) from getting three coins in a row. The first player to get the
 specified number of coins in a row wins the game.
- Have the players use tally marks to keep track of the number of games each player wins.





Addition Bingo

Number of Players: 1-4

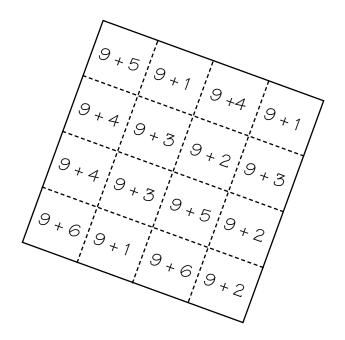
Skill: adding two numbers by counting

Materials

- clean sheet of paper for each player
- pencils
- number line (optional)
- · one six-sided die

Object of the Game

 to be the first player to get four math problems in a row—vertically, horizontally, or diagonally



Directions

- Have each player fold a clean sheet of paper to make 16 squares. Designate a practice number (in this example, "9" is going to be used) and randomly fill each square with "9 + " and number from 0–6. Be sure to use every number from 0–6 before you repeat a number a second time.
- Taking turns, each players rolls the die. If the die lands on a "3," the player will find the math problem in which "3" was added to "9," write the sum in the box and then cover that box with a counter.
- The first player to get four math problems in a row is the winner.

Variations

- To make the game easier, have each player start each math problem with "1 + ___" or "2 + ___."
- Have each player write a math problem beginning with "10 + ___."
- To make the game more challenging, have each player write the number sentence 12 +
 __ = 15 (or any other agreed upon number) using the numbers from a deck of playing
 cards with the face cards removed. For the missing addend, each player writes the
 numbers 1–10 in each square of the playing board.